





THE INTERPLAY OF DIGITALIZATION AND ORGANIZATIONAL RESILIENCE IN SMALL-SCALE RETAIL SETTINGS

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INTRODUCTION

- SME retailers Austria: 23% of all enterprises, 22% of employees,
 41% of revenue (BMDW 2022)
- Majority of Austrian SMEs: low digitalization level (e.g., KMU Forschung Austria 2020)
- Technological retail revolution (e.g., Grewal et al., 2021), high competition, store closures, further consolidation (BMDW 2022)



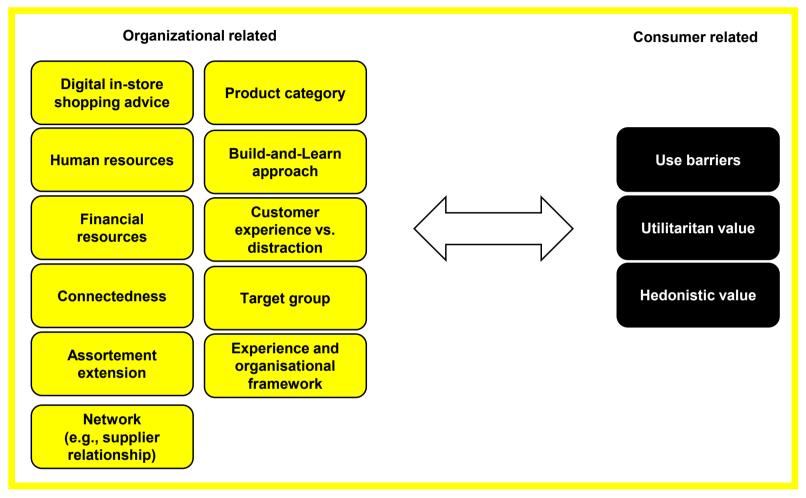
How do SMEs in brick-and-mortar retail meet the challenges of the digital transformation?

STUDY 1: IDENTIFICATION OF THE **OVERALL OPPORTUNITIES** AND **RISKS OF ADVANCED DIGITAL TECHNOLOGIES (AR / VR)** FOR SME STORE BASED RETAILERS

Methodology

- Systematic literature review (Tranfield et al. 2003)
- ProQuest: peer reviewed; 2010 2020; Virtual Reality, Augmented Reality and/or Immersive Technologies + Retail*, Brick and Mortar; Showroom; Smart Retail*;
 Point of Sale; Store Manager; Sales Personell; Omni Channel
- 171 publications
- Screening of abstracts and references
- In-depth analysis of 27 publications

Findings



LIENBACHER, E., CESINGER, B. & VALLASTER, C. 2020. Stand der Forschung zum Einsatz von Augmented Reality und Virtual Reality im stationären Einzelhandel und Implikationen für KMU. Zeitschrift für KMU & Entrepreneurship (ZfKE), 68 (3/4), 259-284.



High relevance of digitization for small-scale retail

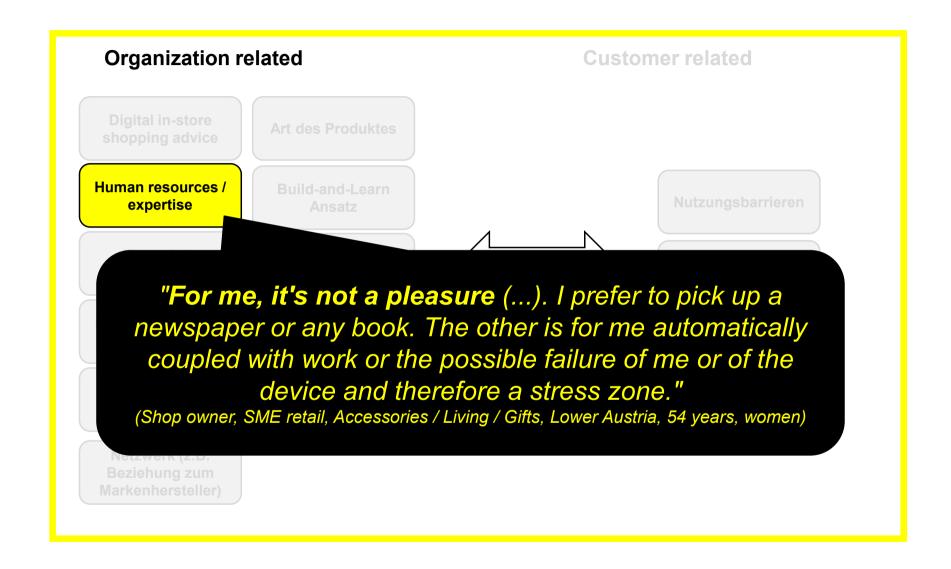


Lack of research focus on SMEs

Methodology

- Autumn 2019; Lower Austria & Salzburg
- Five workshops/focus groups with 24 participants
- Owners and/or employees in managerial positions: average age: 43 years; 13 women / 11 men
- Industries: apparel, furniture and accessories, optics, watches / jewelry, books
- Procedure: (1) Impulse lecture on VR / AR in retail; (2) Stations to try VR / AR; (3)
 Group discussion of experiences
- Content analysis by Mayring (1983); deductive categories based on literature review

Results (excerpt)



Findings and Limitations

- Advanced Technologies (VR / AR) have not (yet) arrived on the sales floor
- Future potential when technologies are mature (AR / VR) and devices are available on the mass market
- Current challenges: 'basic technologies' (e.g., website, online store, social media presence)
- Lack of knowledge / competence
- Lack of digital strategy
- Lack of organizational resilience in the current technological retail revolution

Explorative results (qualitative approach); Austria

Methodology

- August 2020; Salzburg / Linz / Baden (AT)
- Measures: Strategic digital orientation (Kinderman et al., 2020); organizational resilience (Schulte et al., 2016); digital competence (Ferrari & Purie, 2013); digital stress in networks (Steele et al., 2020); degree of digitization / project score; digitization success
- Sample: 102 owners or employees of small-structured retail businesses in urban areas; average age: 46 years; 64 women / 38 men; 72.5% family-owned businesses
 - Sectors: Clothing, art objects, etc., watches and jewelry, food, furniture, opticians, books and stationery;
- Empirical design & method: computer-assisted personal interviews (CAPI methodology); fuzzy-set qualitative comparative analysis (fsQCA)

Findings: high level of digitization

Variable	(1)	(2)	(3)	(4)	(5)	(6)
Organizational resilience	don't care	don't care	low	high	don't care	low
Digital strategy	high	don't care	don't care	high	high	high
Digital competence	don't care	high	don't care	don't care	high	low
Cooperation	yes	yes	yes	don't care	don't care	don't care
Digital stress in networks	don't care	don't care	low	high	high	low
Sample size	102					
Consistency	0,776	0,746	0,856	0,746	0,800	0,799
Coverage	0,427	0,406	0,200	0,233	0,255	0,126
Unique coverage	0,105	0,044	0,013	0,023	0,005	0,034
Solution consistency	0,732					
Solution coverage	0,672					

Findings: sucessful digitization

Variable	improved competitiveness	higher market share	more efficient / effective processes
Level of digitization / project score	High	high	high
Organizational resilience	High	high	high
Sample size	102	102	102
Consistency	0.924	0.857	0.868
Coverage	0.391	0.376	0.378
Unique coverage	-	-	-
Solution consistency	0.924	0.857	0.868
Solution coverage	0.391	0.376	0.378

Contribution and limitations

- Retail vs. manufacturing SMEs
- Resource based: cooperation vs. "inhouse" resources
- Organizational resilience is key!?

■ Technology acceptance: multiple factors (Zamani, 2022)

Explorative results (qca); Austria







Thank you for your attention!